

TEACHER MASTERY GUIDE

ART II

FIRST TERM

Compare the use of technologies, media, and processes of the visual arts with those of other arts disciplines.

Create projects that integrate visual arts and other subject areas.

Describe the origin of subjects, symbols, and theses in a variety of artworks.

Explore how the artist's environment is reflected in the choice of his/her subject, themes, and symbols.

Recognize that subjects, symbols, and ideas are used to communicate meaning in works of art.

Compare sources of subject matter in their own work and the work of others.

Choose and apply subject matter and symbols to communicate ideas.

Research works created as a series.

Analyze and utilize different types of media, techniques, and processes used to create various art forms.

Demonstrate the relationship between various media, techniques, and processes and their effects when used to communicate specific ideas in works of art.

Compare and contrast the application of media, techniques and processes used to solve various visual art problems.

Use media and tools in a safe and responsible manner.

SECOND TERM

Create works that use art elements and design principles to solve specific visual art problems.

Apply organizational components of art and design to create expressive features, functions, and purposes in works of art.

Create works of art that demonstrate utilitarian and/or intrinsic qualities.

Utilize relationships among the visual and organizational components to solve specific visual arts problems.

Compare and contrast the characteristics of historical and contemporary works of art and how they reflect and influence societies and cultures.

Compare and contrast the characteristics and purposes of works of art from a variety of cultures, times, and places.

Create a work of art that reflects an understanding of how history or culture influences a work of art.

Apply specific visual art criteria when observing, describing, and evaluating works of art.

Compare various interpretations of specific artworks.

Analyze how visual components of art design are used to create different effects in works of art.

Analyze how the visual components of art and design applied through various media, techniques, and processes produce different effects.

Categorize works of art according to their utilitarian or intrinsic purposes.

Compare various artworks and their meanings by using a selected art criticism model.

Compare various interpretations as a means of understanding a work of art.

Classify works of art according to media, techniques, and processes used.

Compare and contrast the use of specific techniques in selected works of art.

Compare and contrast the use of materials, technologies, processes, and terminology in the visual arts with one or more of the performing arts.

Compare and contrast the use of ideas, issues, and themes in the visual arts and another academic area.

Speculate on how factors of time and place (e.g., climate, resources, ideas, technology) give meaning or function to a work of art.

Determine how the work of a given artist reflects the culture, time and place in which it was produced.